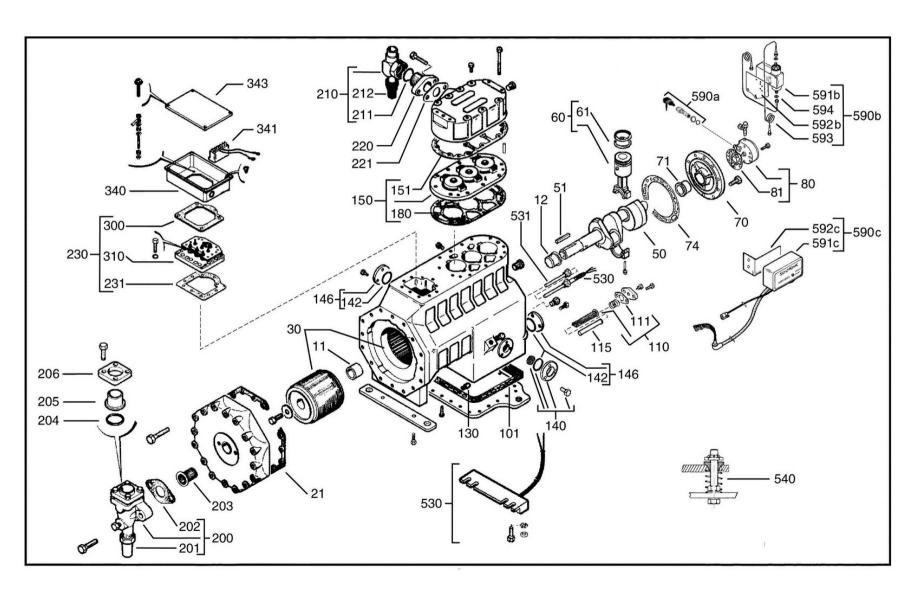
## D3DS3/4 - 100X/1000





## D3DS5-100X/1000



